

































































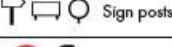





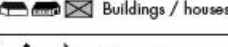




5.14 LEXIQUE ROAD BOOK FIA

Seuls les symboles suivants doivent être utilisés. Les symboles nouveaux ou supplémentaires doivent être approuvés par la FIA.

5.14 FIA ROAD BOOK LEXICON

Only the following symbols must be used. New or additional symbols must be approved by the FIA.

TRACKS		WAYPOINTS		ON TRACK		SYMBOLS	
	Tarmac road		Masked WP		Bump		Fence
	Track Piste		Control WP		Dip hole		Barbed fence
	Off track (HP)		Security WP		Compression		Rail road
	Low visible track / traces		Navigation WP		Ditch		Hole
<b>P</b>	Track Piste		Precise WP		Summit		Collapse, ditch, ravine, etc.
<b>PP</b>	Principal track/ piste		Visible WP		Above bridge		Ruts
<b>RO</b>	Road		Eclipse WP		Under bridge		Twisty / sinuous
<b>P//</b>	Parallel track/piste		Waypoint number		Step up		Bumpy / broken
<b>HP</b>	Off track Sight driving!	<b>CONTROLS</b>			Step down		Bumpy
<b>HP</b>	Off track forbidden		Start Selective Section		Up hill Down hill		Lateral inclination
<b>FPP</b>	Follow principal track/piste		Arrival Selective Section		Cut danger		Post
<b>FRO</b>	Follow road		Check point		Right or Left over crest		Electric pole
<b>SA</b>	Sandy		Start/Finish Neutralisation		Fence gate		Electric line
<b>GV</b>	Gravel		Start neutralisation with speed limit		Fence with cattle gate		High voltage tower
<b>SAFETY</b>			Start/Finish Transfer		Wall gate		Antenna
	Danger Level 1		Start transfer with speed limit		Wading / water cross		Well
	Danger Level 2	<b>T:25</b>	Neut./transfer max. time allowed		Concrete pass		Tanks
	Danger Level 3		Waiting for restart	<b>CAPS</b>			Barrels
	Global danger in the note		Stop for restart	<b>CAP</b>	Exit cap		Notable elements
	Start Speed limit		Fuel zone with authorized cat.	<b>CAP<sub>A</sub></b>	Average cap		Tires
	Finish Speed limit		Time control	<b>CAP<sub>C</sub></b>	Calculated cap (only HP)		Sign posts
	Stop		Assistance Service	<b>OBLIC</b>	Cap that turns		Restricted/protected area
	Important		Tyre marking zone				Buildings / houses
<b>25.25</b>	Red line under km = danger 2 in the note		End zone				Church / mosque

















SYMBOLS	SYMBOLS	ABBREVIATIONS	ABBREVIATIONS
Ruine / abandoned	Small wadi	<b>VG</b> Vegetation	<b>EFF</b> Collapsed
Fort / castle	Large wadi	<b>L/R</b> Left and Right	<b>ORN</b> Ruts
Cemetery	Sandy wadi	<b>R/L</b> Right and Left	<b>BAD</b> Bad
Village	River (water)	<b>onL</b> On left	<b>RP</b> Rejoin
Bivouac	Lake / puddle	<b>onR</b> On right	<b>BTW</b> Between
Tunnel	Plain / chott	<b>kpL</b> Keep to the left	<b>MODIF</b> Modification from Opening Car
Pipeline	Towards / direction	<b>kpR</b> Keep to the right	<b>NEW NOTE</b> New note from Opening Car
Wall	Road works	<b>kpS</b> Keep straight	<b>BIG SMALL FOLLOW</b> Written as text (English)
Native / local camp	Reset / recal trip	<b>-V</b> Less visible*	
Petrol station & type of fuel	300m Distance	<b>±V</b> More/less visible	
Monument	<b>DUNES / SAND</b>	<b>ALT</b> Alternance	
Animals individual	Sandy plain	<b>/</b> During	
Animals	Big bowl "cuvette"	<b>IN</b> In / into	
Cairn	Sand spit	<b>ET</b> And / next	
Rocks	Dune	<b>A</b> At	
Mountain	Broken dune	<b>CX</b> Stone / stony	
Tree	Dunes	<b>E3</b> Narrow*	
Palm tree	<b>DN</b> Dune	<b>Q<sup>T</sup></b> Quit / leave*	
Camel grass	<b>DNX</b> Many dunes	<b>TJS</b> Always	
Vegetation	<b>DNT</b> Small dune "dunette"	<b>NBX</b> Many	
Slope	<b>L1 L2 L3</b> Dunes difficulty level	<b>IMP</b> Imperative	

\* In red in the diagram box and black in the description box  
\* En rouge dans la case diagramme et en noir dans la case description

Road book lexicon icons are provided by rallynavigator.com

Zone / Control	Waypoint	Road book box			Physical ground sign	NAV/SYS
		Distance	Diagram	Description		
<b>SPEED CONTROL ZONE</b>						
Start Speed Control Zone	DZ			← Speed example		Speed Zone Alerts Vehicle speed
Finish Speed Control Zone	FZ			← Speed example		
<b>PASSAGE CONTROL WITH SPEED CONTROL ZONE FINISH AFTER CP</b>						
Start Speed Control Zone	DZ					Speed Zone Alerts Vehicle speed
Passage Control Finish Speed Control Zone	CP		CPN°			
<b>PASSAGE CONTROL WITH SPEED CONTROL ZONE CONTINUE AFTER CP</b>						
Start Speed Control Zone	DZ					Speed Zone Alerts Vehicle speed
Passage Control	CP		CPN°			
Finish Speed Control Zone	FZ					
<b>NEUTRALISATION WITH REFUELING</b>						
Start Neutralisation Start Speed Control Zone	DN					Neutralisation time Countdown and Speed Zone Alerts Vehicle speed until FINISH of Neutralisation
Passage Control	CP		CPN°			
Refueling						
Waiting before RESTART 100m before FZ					 On both sides to create a line	Vehicle to cross line not earlier than 60s before START time
Stop at RESTART line	FN				 On both sides to create a line	Vehicle stop at this line and wait until START signal is given
Finish Neutralisation						FINISH Neutralisation
<b>NEUTRALISATION OR TRANSFER (ROAD SECTION ONLY)</b>						
Start Neutralisation or Transfer	DN DT					START Neutralisation or Transfer Time Countdown
Waiting before RESTART 100m before FZ					 On both sides to create a line	Vehicle to cross line not earlier than 60s before START time
Stop at RESTART line	FN FT				 On both sides to create a line	Vehicle stop at this line and wait until START signal is given
Finish Neutralisation or Transfer						FINISH Neutralisation or Transfer

ANNEXE III - DOCUMENTS STANDARD  
 APPENDIX III - STANDARD DOCUMENTS

Zone / Control	Road book box			Physical ground sign	NAV/SYS	
	Waypoint	Distance	Diagram			Description
<b>SERVICE ZONE</b>						
Service Area Zone Start and Finish				  Start                      Finish		
<b>SELECTIVE SECTION</b>						
Start Selective Section	DSS			DSS	   	
Finish Selective Section	ASS			ASS	   	
<b>MEDIA ZONE</b>						
Media Zone Start and Finish				  Start                      Finish		